

World Of Warcraft Chronicle Volume 2 World Of Warcraft Chronicle

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World of Warcraft Ultimate Visual Guide - Kathleen Pleet 2016-05-02

Enter and explore the World of Warcraft with this ultimate visual guide World of Warcraft: The Ultimate Visual Guide reveals the realm of Azeroth, exploring the fantasy universe of the world's most popular online role-playing game.

World of Warcraft: Before the Storm - Christie Golden 2018-06

For fantasy readers and fans of World of Warcraft, the highest-grossing game of all time, comes an official tie-in novel. Anduin Wrynn, king of Stormwind, and Sylvanas Windrunner, warchief of the Horde, are new to their power, both ascending before they were truly prepared. As the Alliance and the Horde struggle to recover from the devastating war with the demonic Burning Legion, a terrible discovery will test both leaders, threatening to reignite the bitter enmity between their factions and shake the very foundations of the world of Azeroth.

Nick Cave and the Bad Seeds - Reinhard Kleist 2018-03-15

In his graphic biography Nick Cave: Mercy on Me, Reinhard Kleist paints an expressive and enthralling portrait of the musician, novelist, poet, and actor. It is, according to Nick Cave himself, "a complex, chilling and completely bizarre journey into Cave World." Nick Cave & The Bad Seeds: An Art Book collects Kleist's moody and expressive portraits of the musician and his band, spanning 30 years of writing, recording, and live performance. Kleist also returns readers to Cave's imaginative world with comic book reimaginings of "Deanna," "The Good Son," and "Stagger Lee." Filled with visual delights, this record-size art book is a kaleidoscopic portrait of Nick Cave's wide-ranging career as a storyteller, musician, and cultural icon.

World of Warcraft - Michael Lummis 2004-11

Let BradyGames Guide You Through this Huge MMORPG Adventure! BradyGames's World of Warcraft Official Strategy Guide features maps of each city and region, with call outs for characters, quest locations, dungeons, and more. Essential stats and strategies for each of the 8 races and 9 classes for both the Horde and Alliance factions. Must-have quest data--contacts, quest type, item rewards and more. Profession sections provide data on products, requirements and item components. Weapon, armor and item tables, ability and spell lists, and bestiary. BradyGames is Official and Exclusive on this title. Platform: PC World of WarCraft is an online role-playing game experience set in the award-winning Warcraft universe. Players assume the roles of Warcraft heroes as they explore, adventure, and quest across a vast world. Being "Massively Multiplayer", World of Warcraft allows thousands of players to interact within the same world. Whether adventuring together or fighting against each other in epic battles, players will form friendships, forge alliances, and compete with enemies for power and glory. In addition, a dedicated live team will create a constant stream of new adventures to undertake, lands to explore, and monsters to vanquish. This content ensures that the game will never be the same from month to month, and will continue to offer new challenges and adventures for years to come. Not Final Cover. Blizzard Entertainment (www.blizzard.com), best known for their series Warcraft®, StarCraft®, and Diablo®, is a division of Vivendi Universal Games), a premier developer and publisher of entertainment software renowned for creating many of the industry's

most critically acclaimed games. The company's free Internet gaming service Battle.net® provides a forum in which owners of Blizzard's games can play in a multiplayer mode remotely across the Internet and against other gamers from around the world.

World of Warcraft Bestiary - BradyGames (Firm) 2008

The World of Warcraft Bestiary, covering both the original World of Warcraft and The Burning Crusade, features over 6,000 entries all indexed for ease of use.

The World of Warcraft Pop-Up Book - Matthew Christian Reinhart 2019-10

Choose your faction, pick your weapon, and prepare for an astonishing vision of the world of Azeroth like you've never seen before! Built by best-selling paper engineer Matthew Reinhardt, the World of Warcraft Pop-Up Book brings the most well-loved locations of Warcraft to life, from the classic faction hubs of Ogrimmar and Stormwind, to the battle-scarred lands of Lordaeron and Teldrassil, and more! Each page unfolds into an eye-popping treat, depicting iconic locations with brand new art and interactive pieces. Unfold each individual spread to form a map of Azeroth!

Encyclopaedia Eorzea ~The World of Final Fantasy XIV~ Volume II - Square Enix 2022-08-23

The second volume of the official Final Fantasy XIV lore books, written and compiled by the Final Fantasy XIV development team! Packed with art and information, this full-color, hardcover volume presents a panoramic overview of the world of Eorzea and its inhabitants. The world of Final Fantasy XIV has grown to encompass not only the untraversed corners of Eorzea, but the far-reaching lands of an entire new continent to the east. With new horizons come new discoveries, and so it is with great pleasure that we bring you the second volume of Square Enix's best-selling Encyclopaedia Eorzea, containing hundreds of pages of newly compiled information on the realms we proudly call our second home. Dedicated to those for whom the pursuit of knowledge is a never-ending journey. Includes an exclusive bonus item code for an in-game item, Matoya's Hat (head gear)!

WORLD OF WARCRAFT - K. K. Kowling 2016-12-31

We present 25 warcraft coloring pages to calm yourself down and make you relaxed. K. K. Kowling is author of many best selling coloring books.

The Art of Mass Effect: Andromeda - Bioware 2017-03-21

The award-winning Mass Effect series captured the renegade hearts and paragon souls of gamers everywhere with its memorable characters, stunning visuals, and visceral combat! Now, journey to a new galaxy with Dark Horse's The Art of Mass Effect Andromeda- featuring never-before-seen art of the hotly anticipated game's characters, arsenal, locations, vehicles, and more! This deluxe hardcover is an essential addition to any gamer's collection! Exclusive never before seen concept art from the making of Mass Effect Andromeda! The comprehensive companion to the wildly anticipated Mass Effect Andromeda!

World of Warcraft: Exploring Azeroth - Sean Copeland 2022

Join famed hunter Rexxar, his animal companions, and Horde Ambassador Zekhan as they make the perilous journey across the lush and vivid reaches of Kalimdor to learn the secrets of the

realm. Leave no stone unturned and no tracks unfollowed as Rexxar and Zekhan reveal lore, insights, equipment, and breathtaking landscapes from the ramparts of Orgrimmar to the golden plains of Mulgore to the wilds of Un'Goro Crater—and share one final kindness with a friend along the way. Featuring stunning, immersive artwork and new insights crafted by Blizzard's own loremaster, Sean Copeland, *Exploring Azeroth: Kalimdor* is your next step in a remarkable journey across Azeroth.

World of Warcraft: Chronicles of War - Christie Golden 2010-12-07

Over the eons, an endless struggle between the forces of order and chaos has shaped the world of Azeroth and its inhabitants. The orcish Horde's violent invasion of the Eastern Kingdoms stands as one of history's most tumultuous periods. Through the Burning Legion's demonic machinations, the once-noble orcs were transformed into a nearly unstoppable foe and let loose upon Azeroth's unsuspecting denizens. Yet even in the face of the Horde's unparalleled fury, brave heroes risked everything to rise up in defense of the . . . Rise of the Horde: Before the savage orcs began their rampage across Azeroth, they were a proud shamanic race native to the world of Draenor. The cunning demon Kil'jaeden saw lethal potential in the clan-based orcs, and thus he set about molding them into the Horde—a single, brutal force driven by an all-consuming thirst for destruction. But the foul demonic magic that granted the Horde its immense strength began consuming the orcs from within, ultimately threatening to destroy everything that they once were. The Last Guardian: Long ago a group of magi known as the Council of Tirisfal was formed to fight a secret war against the sinister demons of the Burning Legion. To this end, the council imbued a single champion with enormous power to act as the world's guardian. Medivh was one such Guardian of Tirisfal, and he was expected to be the greatest who had ever lived. Yet he was destined to follow a much darker path. From birth a mysterious evil had tainted the core of his being, and his subsequent struggle against the darkness within himself would precipitate the orcish Horde's invasion of Azeroth . . . and change the world forever. Tides of Darkness: During the First War, the orcish Horde laid waste to the once-great human kingdom of Stormwind. From the ashes of this terrible defeat, however, hope emerged. Anduin Lothar, Champion of Stormwind, rallied the survivors of his ruined homeland and valiantly led them to Lordaeron in the hopes of uniting the human nations into a mighty Alliance that could stand against the Horde and its ruthless new leader, Orgrim Doomhammer. Yet as formidable as Lothar believed the Alliance would be, many humans feared that no force would ever be capable of stopping the Horde's merciless onslaught. Beyond the Dark Portal: In the aftermath of the Second War between orcs and humans, the Dark Portal, a gateway connecting Azeroth to Draenor, was destroyed. The orcs, however, did not abandon their lust for war. Led by the mysterious orc shaman Ner'zhul, a fresh wave of Horde fighters flooded into Azeroth. Even more unsettling was that small bands of orcs intent on something other than mere conquest began scouring Azeroth for powerful artifacts desired by their sinister leader. To counter the Horde's dark schemes, only one option remained for the Alliance: a suicide mission into the orcs' ruined homeworld of Draenor.

World of Warcraft: Night of the Dragon - Richard A. Knaak 2008-11-18

Grim Batol: its dark legacy stretches back into the mists of Azeroth's past. But most know it as the site of a terrible tragedy -- where the vile orcs corrupted the hatchlings of the noble Dragonqueen, Alexstrasza, and used them as weapons of war. Though a band of heroes, led by the enigmatic mage, Krasus, defeated the orcs and freed the captive dragons, the cursed mountain stands as another ravaged landmark within the... WORLD OF WARCRAFT But now Krasus -- known to some as the red dragon Korialstrasz -- senses the malice of Grim Batol rising once more to threaten those he holds dear. Determined this time to confront this evil by himself, he is unaware of the quests that will draw others to Grim Batol and reveal the monstrous truth that could not only herald their deaths, but usher in a terrible new age of darkness and destruction.

World of Warcraft: Dawn of the Aspects - Richard A. Knaak 2013-11-19

"Contains the never-before-published prologue Charge of the Aspects by Matt Burns"--Cover.

World of Warcraft Chronicle Volume 2 - BLIZZARD ENTERTAINMENT 2017-03-14

Blizzard Entertainment and Dark Horse Books are thrilled to present the next installment of the wildly popular *World of Warcraft Chronicle* series. Volume 2 will reveal more sought-after details about the game universe's history and mythology. Showcasing lush, all-new artwork from fan favorites such as Peter Lee, Joseph Lacroix, and Alex Horley, this striking tome is sure to please all fans--casual and collector alike.

Illidan - William King 2016

Illidan prepares for the final confrontation in the alien realm of Outland.

World of Warcraft: Paragons - Blizzard Entertainment 2014-03-31

Though their soldiers form a unified front on the battlefield, both the Alliance and the Horde include diverse races and nations within their ranks. Each of those nations has at its helm a leader of heroism and legend. Their actions and decisions shape Azeroth and forge its destiny. They inspire loyalty and loathing, fervor and fear, sometimes all from their own people. What do these heroes do when faced with conflict and strife? How do they handle the tremendous responsibility of guiding their armies and citizens on the front line and at home? In this anthology of sixteen short stories, each champion finds his or her own answers to these questions. Read their tales and learn what makes them who they are today—learn what makes them paragons. © 2014 Blizzard Entertainment, Inc. All Rights Reserved. Blizzard Entertainment and World of Warcraft are trademarks or registered trademarks of Blizzard Entertainment, Inc. in the U.S. and/or other countries.

World of Warcraft - Walter Simonson 2018-06-15

"An amnesiac washes up on the shores of Kalimdor, starting the epic quest of the warrior Lo'Gosh and his unlikely allies, Broll Bearmantle and Valeera Sanguinar. Striking uneasy relationships with other races, as well as each other, they must fight both the Alliance and the Horde as they struggle to uncover the secrets of Lo'Gosh's past!" -- Back cover.

Shadows Rising (World of Warcraft: Shadowlands) - Madeleine Roux 2020-07-14

An all-new official prequel novel to *Shadowlands*, the next expansion for Blizzard Entertainment's legendary online game *World of Warcraft* "The Horde is nothing!" With those infamous words, Sylvanas Windrunner betrayed and abandoned the Horde she vowed to serve. The Dark Lady and her forces now work in the shadows as both the Horde and Alliance, including her own sister, Alleria, race to uncover her next move. Struggling to shoulder the crushing weight of leadership, King Anduin entrusts the void elf and High Exarch Turalyon to uncover Sylvanas's whereabouts. The Horde now stands at a crossroads. The various factions form a council, leaving the mantle of warchief to rest. Thrall, Lor'themar Theron, Baine Bloodhoof, First Arcanist Thalysra, and many other familiar faces rise to this new challenge. But the threats are numerous, and the distrust runs too deep. When the council is derailed by a failed assassination attempt on Talanji—the Zandalari queen and a key ally—Thrall and the rest of the Horde leaders are forced into action. They empower the young troll shaman Zekhan, still grieving the loss of Varok Saurfang, with a critical mission to aid Talanji and help uncover the rising threat against her. Meanwhile, Nathanos Blightcaller and Sira Moonwarden have been tasked by the Dark Lady with a terrifying gambit: to kill the troll loa of death himself, Bwonsamdi. As Zekhan and Talanji work to save Bwonsamdi, their journey will be a key turning point in bolstering the Horde against the coming darkness and finding themselves along the way. Failure to save their allies and the trickster god will surely doom them—but through success, they may rediscover what makes the Horde strong.

World of Warcraft: Vol'jin: Shadows of the Horde - Michael A. Stackpole 2013-07-02

Traces the aftermath of Cataclysm-induced disasters through Azeroth, where an all-out war erupts between the Horde and Alliance and threatens to consume both factions.

The Cinematic Art of World of Warcraft - . Blizzard Entertainment 2012-11-06

Containing more than 150 drawings, concept art pieces, and final renders, as well as secrets of game mythology and development stories, this mesmerizing book reveals how Blizzard Entertainment's acclaimed series gets made. In addition to a behind-the-scenes technical look at the game cinematics and developmental art, Fans learn how Blizzard updated Arthas the Death

Knight to be even more evil than in Warcraft III and how a new central character, Sindragosa the Frost Wurm, was developed. Other features explore technical dimensions and Blizzard's influence on the game world and beyond. Each Book Comes with: Two 8" x 10" original art cards in vellum sleeve and a 12-page illustrated storybook on the creation of the frost wurm Sindragosa, that make this a must-have for any WoW fan.

[NieR: Automata World Guide Volume 1](#) - Square Enix 2019-05-07

Step into the boots of a YoRHa combat android and discover the world of NieR: Automata from a firsthand perspective! 192 pages of art, lore, and exploration collected into a fantastic full-color hardcover volume in English for the very first time! Whether locked in open combat, zipping through the air on a flying mech, or bonding with nature through the indigenous fauna, NieR: Automata captivated players through a genre-bending blend of action and adventure. Now, journey through this unique and ruined world, discovering its each and every intricacy with the NieR: Automata World Guide! Dark Horse Books and Square Enix present a faithful localization of the original Japanese volume of the same name, offered in English for the first time! Explore the world of NieR: Automata through maps, character biographies, short stories, concept art, commentary, and more!

World of Warcraft Chronicle - Blizzard 2017-03-14

Blizzard Entertainment and Dark Horse Books are thrilled to present the next installment of the wildly popular World of Warcraft Chronicle series. Volume 2 will reveal more sought-after details about the game universe's history and mythology. Showcasing lush, all-new artwork from fan favorites such as Peter Lee, Joseph Lacroix, and Alex Horley, this tome is sure to please all fans--casual and collector alike.

Sylvanas (World of Warcraft) - Christie Golden 2022-03-29

NATIONAL BESTSELLER • The epic, definitive story of Sylvanas Windrunner, one of World of Warcraft's most enduring and iconic characters, as chronicled by bestselling author Christie Golden. Ranger-General. Banshee Queen. Warchief. Sylvanas Windrunner has borne many titles. To some, she is a hero—to others, a villain. But whether in pursuit of justice, vengeance, or something more, Sylvanas has always sought to control her own destiny. The power to achieve her goals has never been closer, as Sylvanas works alongside the Jailer to liberate all Azeroth from the prison of fate. Her final task? Secure the fealty of their prisoner—King Anduin Wrynn. To succeed, Sylvanas will be forced to reflect on the harrowing path that brought her to the Jailer's side and to reveal her truest self to her greatest rival. Here, Sylvanas's complete story is laid bare: the breaking of the Windrunner family and her rise to Ranger-General; her own death at the hands of Arthas and her renewed purpose in founding the Forsaken; the moment she first beheld the Maw and understood the true consequences of what lay beyond the veil of death. But as her moment of victory draws near, Sylvanas Windrunner will make a choice that may ultimately come to define her. A choice that's hers to make.

World of Warcraft - Dorling Kindersley (corp) 2013

Enter and explore the World of Warcraft with this ultimate visual guide World of Warcraft: The Ultimate Visual Guide reveals the realm of Azeroth, exploring the fantasy universe of the world's most popular online role-playing game. See the World of Warcraft in never-before-seen-detail. Discover the world's in-depth history in the Chronicles of Azeroth section, explore the back stories of key heroes and villains such as Varian Wrynn and Thrall and uncover fascinating facts about key locations such as Orgimmar. Behind the scenes information on the making of the World of Warcraft, its community and its future will satisfy the most inquisitive fan. Reveals stunning visuals drawn from Blizzard's games, publications and trailers and images from DC Comics' World of Warcraft comic book series. An unmissable up-to-date companion for both die-hard fans and newcomers to the World of Warcraft.

[The Art of Fallout 4](#) - Various 2015-12-08

Bethesda Game Studios, the award-winning creators of Fallout® 3 and The Elder Scrolls V: Skyrim®, welcome you to the world of Fallout® 4 - their most ambitious game ever, and the next

generation of open-world gaming. The Art of Fallout 4 is a must-have collectible for fans and a trusty companion for every Wasteland wanderer. Featuring never-before-seen designs and concept art from the game's dynamic environments, iconic characters, detailed weapons, and more -- along with commentary from the developers themselves.

WarCraft Archive - Richard A. Knaak 2006-10-24

This volume encompasses four original novels that reveal the rich backstory of the worldwide bestselling computer game--an essential omnibus for the millions of WarCraft game players. Includes "Day of the Dragon, Lord of the Clans, The Last Guardian" and "Blood and Honor."

[The Cinematic Art of World of Warcraft](#) - Greg Solano 2019-10-15

With never-before-seen concept art and accounts of the creative and technical process, this is the definitive visual gallery of how countless artists brought the world of Azeroth to life in incredible detail and motion.

World of Warcraft: Thrall: Twilight of the Aspects - Christie Golden 2012-02-28

The realm of Azeroth struggles to rally against a brutal dragon attack and the schemes of an evil Horde war chief.

Warcraft: Of Blood and Honor - Chris Metzen 2000-12-01

A Simon & Schuster eBook. Simon & Schuster has a great book for every reader.

[World of Warcraft: Chronicle](#) - BLIZZARD ENTERTAINMENT 2016-03-15

World of Warcraft: Chronicle Volume 1 is a journey through an age of myth and legend, a time long before the Horde and the Alliance came to be. This definitive tome of Warcraft history reveals untold stories about the birth of the cosmos, the rise of ancient empires, and the forces that shaped the world of Azeroth and its people. This beautiful hardcover features twenty-five full-page paintings by World of Warcraft artist Peter Lee, as well as a cosmology chart, half a dozen maps charting changes through time, and other line art illustrations by Joseph Lacroix, and marks the first in a multipart series exploring the Warcraft universe; from the distant past to the modern era.

The World of Warcraft - Blizzard Entertainment 2020-06-16

The World of Warcraft: Comic Collection brings together eleven digital World of Warcraft comic books for the first time ever in print! Featuring all-new stories from the eras of Warlords of Draenor, Legion and Battle for Azeroth, go deeper into the lore of World of Warcraft with fan favorites such as Jaina Proudmoore, Magni Bronzebeard, Gul'dan and many more! Includes never seen concept art and sketches from Alex Horley, Nesskain and more acclaimed artists!

[World of Warcraft: Beyond the Dark Portal](#) - Aaron Rosenberg 2008-06-24

The aging orc shaman Ner'zhul has seized control of the Horde and reopened the Dark Portal. His brutal warriors once again encroach upon Azeroth, laying siege to the newly constructed stronghold of Nethergarde Keep. There, the archmage Khadgar and the Alliance commander, Turalyon, lead humanity and its elven and dwarven allies in fighting this new invasion. Even so, disturbing questions arise. Khadgar learns of orcish incursions farther abroad: small groups of orcs who seem to pursue a goal other than simple conquest. Worse yet, black dragons have been sighted as well, and they appear to be aiding the orcs. To counter Ner'zhul's dark schemes, the Alliance must now invade the orcs' ruined homeworld of Draenor. Can Khadgar and his companions stop the nefarious shaman in time to stave off the destruction of two worlds?

World of Warcraft - Chelsea Monroe-Cassel 2017-01-17

New York Times-Bestselling Author: Prepare a feast fit for a warchief with this official cookbook inspired by Blizzard Entertainment's hit online game. Presenting delicacies favored by the Horde and the Alliance alike, this authorized cookbook teaches apprentice chefs how to conjure up a menu of food and drink from across the realm of Azeroth. Featuring food pairings for each dish, ideas for creating your own Azerothian feasts, and tips on adapting meals to specific diets, this otherworldly culinary guide offers something for everyone. The aromatic Spiced Blossom Soup is perfect for plant-loving druids, and orcs will go berserk for the fall-off-the-bone Beer-Basted Boar Ribs. With alternatives to the more obscure ingredients—just in case you don't have Chimaerok

Chops lying around—this comprehensive cookbook will ensure that you have no trouble staying Well Fed. Each chapter features dishes at a variety of skill levels for a total of more than one hundred easy-to-follow recipes for food and brews, including: Ancient Pandaren Spices Fel Eggs and Ham Mulgore Spice Bread Dragonbreath Chili Graccu's Homemade Meat Pie Bloodberry Tart Greatfather's Winter Ale Whether you're cooking for two or revitalizing your raid group for a late-night dungeon run, *World of Warcraft: The Official Cookbook* brings the flavors of Azeroth to life. "The cookbook instilled in me not only a love for the craft of cooking, but a newfound love for the game." —PC Gamer

World of Warcraft - Christie Golden 2020-10-20

For over a quarter of a century, *Warcraft* and *World of Warcraft* players have been treated to a treasure trove of artifacts, gear, weaponry, and trinkets of both awe and amusement. Now players can get an in-depth look at the items they have collected...and the fearsome powers they hold. From the shining towers of Silvermoon to the sulfurous Blackrock Mountain to the white stone castles of Stormwind, the Eastern Kingdoms are vast and full of wonder. Every corner of the majestic isle contains countless stories, treasures, and more than a few secrets that some would prefer stay buried. Follow Spymaster Mathias Shaw and Captain Flynn Fairwind on an expedition across the Eastern Kingdoms for king and country as they chronicle its history and catalog the weapons, armor, and powers untold that are scattered across this sprawling dominion. Penned by New York Times bestselling author and Blizzard Entertainment writer Christie Golden, *Exploring Azeroth: The Eastern Kingdoms* is your first step on a truly remarkable journey across the beloved lands of Azeroth

The Art of Crash Bandicoot: It's about Time - Micky Neilson 2020-10-26

The Crash Bandicoot(TM) series has remained a beloved staple of platform gaming ever since the first game's release in 1996. *The Art of Crash Bandicoot(TM)4: It's About Time(TM)* is a rich repository overflowing with interviews, quotes, observations and anecdotes, accompanied by a treasure trove of concept art detailing the characters and environments of the game. Gamers of every type will cherish this all-encompassing look into the zany, wild and unpredictable world of Crash Bandicoot(TM) .

World of Warcraft: Grimoire of the Shadowlands and Beyond - Copeland 2021-07-14

The afterlives await in this sprawling compendium, lovingly crafted by the *World of Warcraft* game team and official Blizzard Entertainment historian Sean Copeland. What lies beyond the veil of death? Journey past this mortal coil and discover the secrets of the afterlives. Study the practices around death and dying on Azeroth, then follow a Broker through the groves of Ardenweald, over the gleaming towers of Bastion, and into the depths of the Maw for a detailed voyage unlike any other. Featuring gorgeous artwork never glimpsed by mortal eyes, a stunning fold-out map, and fresh secrets straight from the game team, *Grimoire of the Shadowlands and Beyond* is made to be treasured for eternity. In his authorial debut, Blizzard Entertainment historian Sean Copeland opens the vaults of both *World of Warcraft* and his years of hidden knowledge for all curious souls. *The Art of World of Warcraft* - . Blizzard Entertainment 2015-06-16

Timed to the twentieth anniversary of the blockbuster *Warcraft* franchise, *The Art of World of Warcraft* celebrates the groundbreaking art of the complete series to date. In the ten years since its inception, *World of Warcraft®* has revolutionized the role-playing genre, creating the immense world of Azeroth and filling it with iconic characters and legendary weapons and environments. Featuring interviews with key developers and telling the complete story of the game's evolution, this fully illustrated book vibrantly displays the renowned artwork at the heart of the franchise. Including never-before-seen art from the latest *World of Warcraft* expansion, *Warlords of Draenor*, *The Art of World of Warcraft* will contain hundreds of drawings and concept art, forming the ultimate tribute to the epic gaming franchise.

Overwatch: Anthology - BLIZZARD ENTERTAINMENT 2017-10-10

Your favorite *Overwatch®* heroes' backstories are revealed in this anthology from Dark Horse Books and Blizzard Entertainment®! From Soldier: 76 to Ana, Tracer to Symmetra, discover the history behind *Overwatch's* heroes. How did Bastion become part of the team? Why did Ana Amari disappear? Where did Tracer get her catchphrase? Learn all this and more in this hardcover anthology of the first twelve issues of Blizzard's *Overwatch* comics, written and illustrated by an all-star creative team including Matt Burns, Robert Brooks, Micky Neilson, Nesskain, Bengal, and more. Whether you're an *Overwatch* novice or a Grandmaster, this is an essential companion! • Reveals backstories and new details about *Overwatch's* heroes. • Essential companion to the international best-selling game *Overwatch*! • *Overwatch* has won 100+ Game of the Year awards! • *Overwatch* is a global phenomenon with 30 million players! • Includes short stories by *World of Warcraft: Chronicle* writers Robert Brooks and Matt Burns!

World of Warcraft: Folk & Fairy Tales of Azeroth - Steve Danuser 2021-04-14

Monsters, mystery, and magic abound in this stunning, illustrated collection of original fairy tales from the *World of Warcraft* universe, as told by an all-star cast of bestselling, award-winning storytellers. The power of stories is felt and known in every corner of Azeroth. From the windswept fields of the Eastern Kingdoms to the bustling city of Gadgetzan, differences were bridged by common tales of average people overcoming incredible odds. Lessons learned from cautionary tales tempered many brave heroes and brought them safely home, while stories of adventure spurred history's most remarkable actors to greatness. Now you too can settle in, lay down your armor, and listen to the wondrous tales of adventure and peril in the *Folk and Fairy Tales of Azeroth*. Brimming with gorgeous artwork and twelve inspired stories crafted by fantasy's brightest authors including Garth Nix, Catherynne M. Valente, Kami Garcia, and more, this enchanting anthology brings new voices, new meaning, and new wonder to *World of Warcraft*.

World of Warcraft Chronicle - BLIZZARD ENTERTAINMENT 2018-03-27

Blizzard Entertainment and Dark Horse Books are proud to present the third installment of their bestselling *World of Warcraft Chronicle* series! Like its predecessors, Volume III features beautiful full-color artwork by Peter Lee, Emily Chen, Stanton Feng, and other fan-favorite artists, as well as intricately detailed maps and spot art by Joseph Lacroix. Bolster your knowledge of *Warcraftlore* with this striking third volume!