

USB Complete

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Catechism of the Catholic Church - U.S. Catholic Church 2003-03-04
Over 3 million copies sold! Essential reading for Catholics of all walks of life. Here it is -

the first new Catechism of the Catholic Church in more than 400 years, a complete summary of what Catholics around the world commonly believe. The Catechism

draws on the Bible, the Mass, the Sacraments, Church tradition and teaching, and the lives of saints. It comes with a complete index, footnotes and cross-references for a fuller understanding of every subject. The word catechism means "instruction" - this book will serve as the standard for all future catechisms. Using the tradition of explaining what the Church believes (the Creed), what she celebrates (the Sacraments), what she lives (the Commandments), and what she prays (the Lord's Prayer), the Catechism of the Catholic Church offers challenges for believers and answers for all those interested in learning about the mystery of the Catholic faith. The Catechism of the Catholic Church is a positive, coherent and contemporary map for our spiritual journey toward transformation.

Rav Avigdor Miller on Emunah and Bitachon
- Yaakov Astor 2012

Serial Port Complete: The Developer's Guide, Second Edition - Jan Axelson
2007-12-01

When PCs and peripherals began showing up with USB ports in the late 1990s, many predicted that legacy serial (COM) ports would soon be obsolete. The predictions were wrong. While most standard peripherals now use USB, serial ports are the interface of choice for devices that require simple programming, long cables, operation in harsh environments, or basic networking capabilities. Serial ports are more versatile than ever due to developments such as USB virtual COM ports, the .NET SerialPort class, enhanced microcontroller USARTs, and new wireless interfaces. Serial Port Complete Second Edition is a completely revised and updated guide to programming and interfacing to COM ports, USB virtual COM ports, and serial ports in embedded systems. Author

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Jan Axelson shows how to: § Access COM ports using the SerialPort class in Microsoft's .NET Framework. § Program embedded systems for serial-port communications. § Design and program USB devices accessed as virtual COM ports. § Upgrade RS-232 designs to USB with no changes to host software or device firmware. § Design circuits for electrically harsh environments. § Create serial networks of embedded systems and PCs. § Use serial ports in wireless links. Example code is provided for PCs and embedded systems in both Basic and C/C#. The author maintains a website with articles, program code, and other links of interest to developers of serial-port applications (janaxelson.com).

The Little Prince - Antoine de Saint-Exupery 2018-06-06

“When I fly among the stars and see the lights in the distance, I say to myself that this is my little Consuelo is calling me...”

Antoine de Saint-Exupery wrote about love for his wife. A graceful Consuelo Suncin inspired an outstanding French writer, poet and pilot to create a beautiful rose in his famous all over the world book The Little Prince. The book that became a real bestseller of the twentieth century.

Teach Yourself VISUALLY Google Workspace
- Guy Hart-Davis 2021-04-13

Master the ins and outs of Google's free-to-use office and productivity software Teach Yourself VISUALLY Google Workspace delivers the ultimate guide to getting the most out of Google's Workspace cloud software. Accomplished author Guy Hart-Davis offers readers the ability to tackle a huge number of everyday productivity problems with Google's intuitive collection of online tools. With over 700 full-color screenshots included to help you learn, you'll discover how to: Manage your online Google Calendar Master the files and folders

in your Google Drive storage Customize your folders and navigate your Gmail account Create perfect spreadsheets, presentations, and documents in Google Sheets, Slides, and Docs Perfect for anyone who hopes to make sense of Google's highly practical and free online suite of tools, Teach Yourself VISUALLY Google Workspace also belongs on the bookshelves of those who already find themselves using Workspace and just want to get more out of it.

USB Design by Example - John Hyde 2001
This unique guide goes beyond all the USB specification overviews to provide designers with the expert knowledge and skills they need to design and implement USB I/O devices.

The Microcontroller Idea Book - Jan Axelson 1997

A hands-on introduction to microcontroller project design with dozens of example

circuits and programs. Presents practical designs for use in data loggers, controllers, and other small-computer applications. Example circuits and programs in the book are based on the popular 8052-BASIC microcontroller, whose on-chip BASIC programming language makes it easy to write, run, and test your programs. With over 100 commands, instructions, and operators, the BASIC-52 interpreter can do much more than other single-chip BASICs. Its abilities include floating-point math, string handling, and special commands for storing programs in EPROM, EEPROM, or battery-backed RAM.

McGraw-Hill's Complete Medical Spanish - Joanna Rios 2004-06

A guide to the Spanish language for health care workers emphasizes the expressions and terminology needed in medical situations and offers advice on cultural differences.

The New Resourceful Physics Teacher -

Keith Gibbs 2011

Contains over 700 fun and informative ideas and experiments for teachers and pupils in physics.

Embedded Ethernet and Internet Complete -

Jan Axelson 2003

Create tiny web servers and use TCP/IP to communicate over local networks and the Internet.

The Harvard Classics - Charles William Eliot

1909

Making Printed Circuit Boards - Jan Axelson

1993

Almost everyone who builds or experiments with electronic circuits develops an interest in making printed circuit boards. Devices built on pc boards are small, lightweight, simple to troubleshoot and repair, and easy to duplicate - qualities that professionals and hobbyists alike can appreciate.

USB Embedded Hosts - Jan Axelson

2011-11-01

Developers who want to access USB devices from their embedded systems will find a helpful resource in *USB Embedded Hosts: The Developer's Guide*. This new book from the author of *USB Complete* shows how small systems can take advantage of the same wealth of USB devices available to conventional PCs. The book begins with a review of USB host communication protocols. Readers then learn which USB host requirements are relaxed for embedded systems and what new requirements some embedded systems must meet. To help in selecting a development platform, the book explores available hardware and software for USB host communications in small systems. The heart of the book focuses on communicating with USB devices. The topics (with example code) include USB drives, keyboards, virtual

serial ports, network bridges, mics, speakers, video cameras, and printers, plus devices that don't fit defined USB classes. Also discussed are systems that support both USB host and device functions. The example code is written for the BeagleBoard-xM open development board using a distribution of Linux targeted to small systems. Also covered is how to use Linux commands and utilities to learn about, monitor, and debug communications with USB devices.

God's Hand on America - Michael Medved
2019-11-26

The national radio host and bestselling author of *The American Miracle* reveals the happy accidents, bizarre coincidences, and flat-out miracles that continue to shape America's destiny. "A hopeful message for our troubled times . . . Michael Medved has an eye for a story, and a preternatural gift for telling it in beguiling ways."—Joseph J.

Ellis, Pulitzer Prize and National Book Award-winning author of *Founding Brothers* Has God withdrawn his special blessing from the United States? Americans ponder that painful question in troubled times, as we did during the devastation of the Civil War and after the assassinations of the '60s, and as we do in our present polarization. Yet somehow—on battlefields, across western wilderness, and in raucous convention halls—astounding events have reliably advanced America, restoring faith in the Republic's providential protection. In this provocative historical narrative, Michael Medved brings to life ten haunting tales that reveal this purposeful pattern, including:

- A near-fatal carriage accident forces Lincoln's secretary of state into a canvas-and-steel neck brace that protects him from a would-be assassin's knife thrusts, allowing him two years later to acquire Alaska for the United States.
- A sudden tidal wave of Russian

Jewish immigration, beginning in 1881, coincides with America's rise to world leadership, fulfilling a biblical promise that those blessing Abraham's children will themselves be blessed. • Campaigning for president, Theodore Roosevelt takes a bullet in the chest, but a folded speech in his jacket pocket slows its progress and saves his life. • At the Battle of Midway, U.S. planes get lost over empty ocean and then miraculously reconnect for five minutes of dive-bombing that wrecks Japan's fleet, convincing even enemy commanders that higher powers intervened against them. • A behind-the-scenes "conspiracy of the pure of heart" by Democratic leaders forces a gravely ill FDR to replace his sitting vice president—an unstable Stalinist—with future White House great Harry Truman. These and other little-known stories build on themes of The American Miracle, Medved's bestseller about America's remarkable rise. The

confident heroes and stubborn misfits in these pages shared a common faith in a master plan, which continues to unfold in our time. God's Hand on America confirms that the founders were right about America's destiny to lead and enlighten the world.

Embedded Linux - Craig Hollabaugh 2002
A guide to using Linux on embedded platforms for interfacing to the real world. "Embedded Linux" is one of the first books available that teaches readers development and implementation of interfacing applications on an Embedded Linux platform.

The Complete Fiction of H. P. Lovecraft
- H P. LOVECRAFT 2019-11
H. P. Lovecraft spent his life in obscurity, publishing mostly in the pulp magazine "Weird Tales", and died in poverty. Recognition came only after death. He has influenced numerous writers, musicians, and

film makers including Stephen King, Neil Gaiman, William S. Burroughs, Ramsay Campbell and Caitlín R. Kiernan. Indeed, the prolific Stephen King calls Lovecraft "the twentieth century's greatest practitioner of the class

Learn Blackberry Games Development - Carol Hamer 2010-04-29

BlackBerry smart phones aren't just for business. In fact, throw away that boring spreadsheet, tear up that yearly budget report—the BlackBerry is a lean, mean game-playing machine. Carol Hamer and Andrew Davison, expert software game developers, show you how to leverage the BlackBerry Java™ Development Environment (based on Java ME) to design and create fun, sophisticated game applications from role playing to dueling with light sabers. The BlackBerry: not as clumsy or as random as a blaster—an elegant device, for a more civilized age. In

this book, Carol and Andrew give you the professional techniques you need to use music, 2D and 3D graphics, maps, and game design patterns to build peer-to-peer games, role playing games, and more for the BlackBerry.

Ghost Hunters Adventure Club and the Secret of the Grande Chateau - Dr. Cecil H.H. Mills 2020-03-10

Listen up, kid. My name is Dr. Cecil H.H. Mills. I'm the author of this book and many other ones that you might not have heard of. This book is about two idiot wannabe detective-types. Their names are J.J. and Valentine Watts, but I'm not sure if they're actually brothers or not. They make a friend; her name is Trudi de la Rosa. She's a wannabe detective-type too, but honestly, she's less of an idiot than the brothers. The three of them team up to solve a mystery that takes place in a snowy chateau up in the mountains. It gets more complicated

around chapter 11, but now you've got the main gist of it. The story's full of intrigue and adventure and puzzles and light violence and some swear words. It's really entertaining. Just buy the book and start reading. You'll understand everything about the Ghost Hunters Adventure Club very soon.

USB 3.0 Technology - Don Anderson 2013

USB - Benjamin Lunt 2018-04-20

Have you ever wondered how to use the USB hardware to send and receive data from an attached device? Wondered how to detect and initialize the controller, retrieve the device's descriptors, configure the device, and then communicate with it to send or retrieve its data? This book explains the ins and outs of the four major controllers, starting with the UHCI, OHCI, EHCI, and then the new Super Speed xHCI Controller. It explains in detail how to

communicate with the various devices such as HID mice and keyboards, mass storage devices, including UASP devices, printers, and other USB devices. If you are interested in working with bare hardware to communicate with the USB, with no operating system to get in the way, you don't need to look any further. This book does not need to be on the shelf every USB enthusiast, it needs to be right on the desk. Third Edition -- 20180420

Hacking and Securing iOS Applications - Jonathan Zdziarski 2012-01-17

If you're an app developer with a solid foundation in Objective-C, this book is an absolute must—chances are very high that your company's iOS applications are vulnerable to attack. That's because malicious attackers now use an arsenal of tools to reverse-engineer, trace, and manipulate applications in ways that most programmers aren't aware of. This guide

illustrates several types of iOS attacks, as well as the tools and techniques that hackers use. You'll learn best practices to help protect your applications, and discover how important it is to understand and strategize like your adversary. Examine subtle vulnerabilities in real-world applications—and avoid the same problems in your apps Learn how attackers infect apps with malware through code injection Discover how attackers defeat iOS keychain and data-protection encryption Use a debugger and custom code injection to manipulate the runtime Objective-C environment Prevent attackers from hijacking SSL sessions and stealing traffic Securely delete files and design your apps to prevent forensic data leakage Avoid debugging abuse, validate the integrity of run-time classes, and make your code harder to trace

Complete Book of the Human Body -

Anna Claybourne 2015-11-01

A fact-packed, illustrated introduction to the human body and how it works. Full of extraordinary photographs plus activities and experiments to try, it explores everything from allergies to brain waves, from x-rays to zits.

Digital Forensics for Handheld Devices -

Eamon P. Doherty 2012-08-17

Approximately 80 percent of the world's population now owns a cell phone, which can hold evidence or contain logs about communications concerning a crime. Cameras, PDAs, and GPS devices can also contain information related to corporate policy infractions and crimes. Aimed to prepare investigators in the public and private sectors, Digital Forensics for Handheld Devices examines both the theoretical and practical aspects of investigating handheld digital devices. This book touches on all areas of mobile device

forensics, including topics from the legal, technical, academic, and social aspects of the discipline. It provides guidance on how to seize data, examine it, and prepare it as evidence for court. This includes the use of chain of custody forms for seized evidence and Faraday Bags for digital devices to prevent further connectivity and tampering of evidence. Emphasizing the policies required in the work environment, the author provides readers with a clear understanding of the differences between a corporate investigation and a criminal investigation. The book also: Offers best practices for establishing an incident response policy and seizing data from company or privately owned digital devices Provides guidance in establishing dedicated examinations free of viruses, spyware, and connections to other devices that could taint evidence Supplies guidance on determining protocols for complicated crime scenes with

external media and devices that may have connected with the handheld device Considering important privacy issues and the Fourth Amendment, this book facilitates an understanding of how to use digital forensic tools to investigate the complete range of available digital devices, including flash drives, cell phones, PDAs, digital cameras, and netbooks. It includes examples of commercially available digital forensic tools and ends with a discussion of the education and certifications required for various careers in mobile device forensics. USB Complete - Jan Axelson 2004

This guide takes the pain out of designing for this popular interface with specific, detailed examples that show how to develop USB devices and the applications that communicate with them. How the USB communicates with the PC, deciding if a project should use a USB interface, choosing a USB controller chip for peripheral design,

and determining code with Windows applications are covered in detail.

Linux Device Drivers - Jonathan Corbet
2005-02-07

Provides information on writing a driver in Linux, covering such topics as character devices, network interfaces, driver debugging, concurrency, and interrupts.
USB Complete: The Developer's Guide, Fifth Edition - Jan Axelson 2015-03-01

Developers who design and program USB devices have a new resource in the fifth edition of USB Complete: The Developer's Guide. This edition adds an introduction to USB 3.1 and SuperSpeedPlus bus, which offers a 2x increase in bus speed over USB 3.0's SuperSpeed. For designs that don't require USB 3.1's capabilities, the book also covers USB 2.0 technology and applications. USB Complete Fifth Edition bridges the gap between the technical specifications and the real world of design and programming.

Author Jan Axelson distills the fundamentals of the protocols and guides developers in choosing device hardware, deciding whether to target a USB class driver or another host driver, and writing device firmware and host applications. Example code in Visual C# shows how to detect and access USB devices and how to program and communicate with vendor-defined devices that use the human-interface-device (HID) class driver and Microsoft's WinUSB driver. Also covered are how to use bus power, including new advanced power delivery capabilities, wireless communications for USB devices, and developing embedded hosts, including dual-role USB On-The-Go devices. Programmers and hardware designers can rely on USB Complete's Fifth Edition to help get projects up and running quickly. Students and hobbyists will learn how to use the interface built into every PC. Instructors will find inspiration and guidance

for class projects.

Alan Parsons' Art & Science of Sound Recording - Julian Colbeck 2014-09-01 (Technical Reference). More than simply the book of the award-winning DVD set, *Art & Science of Sound Recording*, the Book takes legendary engineer, producer, and artist Alan Parsons' approaches to sound recording to the next level. In book form, Parsons has the space to include more technical background information, more detailed diagrams, plus a complete set of course notes on each of the 24 topics, from "The Brief History of Recording" to the now-classic "Dealing with Disasters." Written with the DVD's coproducer, musician, and author Julian Colbeck, ASSR, the Book offers readers a classic "big picture" view of modern recording technology in conjunction with an almost encyclopedic list of specific techniques, processes, and equipment. For all its heft and authority authored by a man

trained at London's famed Abbey Road studios in the 1970s ASSR, the Book is also written in plain English and is packed with priceless anecdotes from Alan Parsons' own career working with the Beatles, Pink Floyd, and countless others. Not just informative, but also highly entertaining and inspirational, ASSR, the Book is the perfect platform on which to build expertise in the art and science of sound recording.

USB Mass Storage - Jan Axelson 2006
This developer's guide for designers and programmers of mass-storage devices that use the Universal Serial Bus (USB) interface provides developers with information on how to choose storage media, interface the media to a microcontroller or other CPU, and write device firmware to access the media and perform USB communications. Comparisons of popular storage-media options to help users choose a media type for a project are included, and the types

described cover hard drives and flash-memory cards such as the MultiMediaCard (MMC), Secure Digital (SD) card, and CompactFlash card. Helpful tips on developing an embedded host that can access USB mass-storage devices are also covered.

USB Explained - Steven McDowell
1998-09-24

8115C-5.TXT The complete guide to the revolutionary new USB standard. Written for everyone—from users to engineers. Operating system support and troubleshooting techniques. USB hubs, bus interconnects, devices, hosts, protocols, and more. The new Universal Serial Bus standard handles everything from joysticks to live video, all at breathtaking speeds. USB devices are coming fast, and built-in USB support is a key feature of Windows 98. Now there's a complete guide to making the most of this hot new connectivity standard:

Universal Serial Bus Explained. Co-authored by the best-selling author of RS-232 Made Easy, this book is written in layman's terms for every interested computer user—and it's comprehensive enough to serve the needs of hardware and software developers. You'll find thorough coverage of: Setting up USB hardware and interfacing peripherals. USB protocols and data flow: what actually happens “on the wire.” A close look inside USB hubs, bus interconnects, devices, and hosts. Troubleshooting USB: Analyzing bus traffic and device configuration. USB support in Windows and other operating systems. Universal Serial Bus Explained shows how the USB standard delivers easy peripheral expansion, fast data transfer, guaranteed bandwidth for multimedia, low cost, true “plug-and-play” support, and a whole lot more. It answers today's most frequently asked questions about USB and the new generation of devices that utilize it. Detailed

appendices provide more information about the USB specification; Internet-based resources, periodicals and technical conferences; and an extensive source list for USB devices and software. Whether you want to use USB devices or invent them, this is the only USB book you'll ever need.

The Survival Medicine Handbook - Joseph Alton 2013

"Are you prepared to deal with medical issues in a disaster or epidemic if the ambulance is heading in the OTHER direction? What if YOU were the end of the line when it came to your family's health and well-being"--Page 4 of cover.

USB Complete : the Developer's Guide - Jan Axelson 2009

Automated Biometrics - David Zhang 2000-05-31

Biometrics-based authentication and identification are emerging as the most

reliable method to authenticate and identify individuals. Biometrics requires that the person to be identified be physically present at the point-of-identification and relies on 'something which you are or you do' to provide better security, increased efficiency, and improved accuracy. Automated biometrics deals with physiological or behavioral characteristics such as fingerprints, signature, palmprint, iris, hand, voice and face that can be used to authenticate a person's identity or establish an identity from a database. With rapid progress in electronic and Internet commerce, there is also a growing need to authenticate the identity of a person for secure transaction processing. Designing an automated biometrics system to handle large population identification, accuracy and reliability of authentication are challenging tasks. Currently, there are over ten different biometrics systems that are either widely

used or under development. Some automated biometrics, such as fingerprint identification and speaker verification, have received considerable attention over the past 25 years, and some issues like face recognition and iris-based authentication have been studied extensively resulting in successful development of biometrics systems in commercial applications. However, very few books are exclusively devoted to such issues of automated biometrics. *Automated Biometrics: Technologies and Systems* systematically introduces the technologies and systems, and explores how to design the corresponding systems with in-depth discussion. The issues addressed in this book are highly relevant to many fundamental concerns of both researchers and practitioners of automated biometrics in computer and system security. *The Foxfire Book* - Foxfire Fund, Inc.

1972-02-17

First published in 1972, *The Foxfire Book* was a surprise bestseller that brought Appalachia's philosophy of simple living to hundreds of thousands of readers. Whether you wanted to hunt game, bake the old-fashioned way, or learn the art of successful moonshining, The Foxfire Museum and Heritage Center had a contact who could teach you how with clear, step-by-step instructions. This classic debut volume of the acclaimed series covers a diverse array of crafts and practical skills, including log cabin building, hog dressing, basketmaking, cooking, fencemaking, crop planting, hunting, and moonshining, as well as a look at the history of local traditions like snake lore and faith healing.

Essentials of Computer Organization and Architecture - Linda Null 2014-02-17

In its fourth edition, this book focuses on real-world examples and practical

applications and encourages students to develop a "big-picture" understanding of how essential organization and architecture concepts are applied in the computing world. In addition to direct correlation with the ACM/IEEE CS2013 guidelines for computer organization and architecture, the text exposes readers to the inner workings of a modern digital computer through an integrated presentation of fundamental concepts and principles. It includes the most up-to-the-minute data and resources available and reflects current technologies, including tablets and cloud computing. All-new exercises, expanded discussions, and feature boxes in every chapter implement even more real-world applications and current data, and many chapters include all-new examples. --

Robert's Rules of Order Newly Revised In Brief, 3rd edition - Henry M. Robert III
2020-09-01

A short, concise and user-friendly guide to the essential procedures of conducting a meeting, written by the authors of Robert's Rules of Order Newly Revised, the only authorized edition of the classic work on parliamentary procedure Originally published in 1876, General Henry M. Robert's guide to smooth, orderly, and fairly conducted meetings has sold over six million copies in eleven editions. Robert's Rules of Order is the book on parliamentary proceedings, yet those not well versed on what has now become a rather thick document can find themselves lost-and delayed-while trying to locate the most important rules. The solution? Robert's Rules of Order Newly Revised in Brief. Written by the same authorship team behind the officially sanctioned Robert's Rules of Order, this short and user-friendly edition takes readers through the rules most often needed at meetings--from debates to

amendments to nominations. With sample dialogues and a guide to using the complete edition, Robert's Rules of Order Newly Revised in Brief is the essential handbook for parliamentary proceedings.

Unboxing Android USB - Rajaram Regupathy
2014-05-17

Unboxing Android USB focuses on apps that use USB. This book covers everything starting from simple tasks like managing media with USB to complex tasks like Android ADB and developing application which exploit the potential of USB framework. With use cases that help developers build real world apps in real-time utilizing the advanced features of USB framework Unboxing Android USB tries to cover every single aspect of the app development cycle in totality. Unboxing Android USB helps you learn newly introduced android open accessory protocol with unique examples such as using USB

Keyboard with Android device without USB host mode enabled and switching from MTP to MSC. The book is organized based on the USB functions, with each chapter explaining different USB classes available in Android. The functionalities are explained by starting from the USB specification followed by block diagrams that explain different blocks available in that USB class, followed by sequence diagram that elucidates flow of control and data. Each chapter has a unique sample Android application that uses the particular USB function.

Write Great Code, Volume 1, 2nd Edition - Randall Hyde 2020-07-31

Understanding the Machine, the first volume in the landmark Write Great Code series by Randall Hyde, explains the underlying mechanics of how a computer works. This, the first volume in Randall Hyde's Write Great Code series, dives into machine organization without the extra overhead of

learning assembly language programming. Written for high-level language programmers, *Understanding the Machine* fills in the low-level details of machine organization that are often left out of computer science and engineering courses. Learn: How the machine represents numbers, strings, and high-level data structures, so you'll know the inherent cost of using them. How to organize your data, so the machine can access it efficiently. How the CPU operates, so you can write code that works the way the machine does. How I/O devices operate, so you can maximize your application's performance when accessing those devices. How to best use the memory hierarchy to produce the fastest possible programs. Great code is efficient code. But before you can write truly efficient code, you must understand how computer systems execute programs and how abstractions in programming languages

map to the machine's low-level hardware. After all, compilers don't write the best machine code; programmers do. This book gives you the foundation upon which all great software is built. **NEW IN THIS EDITION, COVERAGE OF:** Programming languages like Swift and Java Code generation on modern 64-bit CPUs ARM processors on mobile phones and tablets Newer peripheral devices Larger memory systems and large-scale SSDs *Parallel Port Complete* - Jan Axelson 1996 This book is for programmers, hardware designers, and anyone who uses the PC's parallel port to communicate with printers and other peripheral devices. The tips, tools, and examples in this complete reference will save you time, spark new ideas for your own projects, and help you use all of a port's abilities - including the new high-speed, bidirectional modes.

Genesis - Mike Mazzalongo

Mike covers all 50 chapters of Genesis. From creation to the flood and on to Abraham finishing with Joseph in Egypt. A complete study of the first book in the Bible.
The Usborne Complete Book of the

Microscope - Kirsteen Rogers 2009-07-10
Explores objects and organisms that can be viewed with a microscope and discusses various kinds of microscopes and microscopy techniques.